## Resource Reservation in Real-Time Operating Systems - a joint industrial and academic position

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### Reasons for resource reservation

- Temporal protection for system robustness
- Independent design, analysis, and validation of real-time subsystems
- Re-use of legacy applications
- Quality of Service (QoS)
- Hybrid open systems

## **Application domains**

- Aerospace
- Multi-media
- Real-time control systems



## **Operating system trends**

#### General purpose OS



Open Multiple applications Memory protection Multiple units of failure

#### Timesharing

Temporally unpredictable Large system overhead Closed Single application No memory protection Single unit of failure Priority scheduling Temporally predictable Small system overhead

**Real-time OS** 



processes

(RT)OS API timesharing, lean, predictable



Research

#### • Proposition 1 Cluster of threads

 Provide reservations to clusters of threads rather than individual threads.

- Proposition 5 RTOS API
  - Make "classical" RTOS API available to cluster for local use.



#### Proposition 2 Processor and memory

 Provide memory and processor reservations to same cluster.



#### Proposition 3 Protection

Make (temporal as well as spatial) protection an integral aspect of reservations.



#### Proposition 4 Inter-cluster communication

 Provide primitives for inter-application communication with predictable temporal characteristics



Research

#### Proposition 16 Multiple resources

 Provide resource partitioning (in space and/or time) and associated protection for clusters as a unified strategy for all resources in a multi-resource environment.



reservation framework

resources

## Proposition 8 Local scheduling Allow clusters to do their own local scheduling



#### Proposition 6 Granularity

 Provide means for specifying allocation granularity in the reservation specification.





#### Proposition 7 Temporal Constraints

 Allow reservation contracts to specify customised temporal constraints, e.g. earliest start time (a) latest completion time (b).



## QoS practice



#### CE application for QoS experiments



## QoS practice - Dynamic control

Proposition 10 Resource monitoring

The RTOS provides primitives for monitoring resource allocation and usage.

- Proposition 13 Renegotiable reservation
  - Allow renegotiation of reservation (or service) contracts.

## QoS practice – QoS-aware specifications

#### Proposition 11 Spare time

Provide means to specify use of spare time in reservation contracts.

#### Proposition 12 QoS tolerance

 Allow reservation contracts for temporal resources to provide ranges instead of fixed parameters.

## Overhead

## Proposition 18 Granularity Overhead

 Provide measures for weighing allocation granularity against the cost of context switching and cache flushing.

### • Proposition 20 System overhead

- Take system overhead into account when dimensioning a reservation (in the analysis phase).

## • Proposition 21 Interrupt handlers

Account the cost of interrupt handling and RTOS services to the applications that effectively use them.

## **Research recommendations**

- Proposition 9 Adaptive applications
  - Investigate adaptive real-time applications.
- Proposition 17 Multiple resources
  - Investigate resource partitioning (in space and/or time) and associated protection as a unified strategy for all resources in a multi-resource environment.
- Proposition 19 Cache issues
  - Investigate cache issues in the context of sharing the memory access path.

 Our goal is to trigger a broad discussion between academic and industrial worlds on the steps that should be taken toward a new standard in real-time operating systems.

 We encourage scientist, practitioners and operating system's designers to join the discussion with a critical frame of mind, by reporting experiences, problems and suggestions.

